

## Warm-up

1. If  $f(x) = \cos^3(4x)$  find  $f'(x)$

2. If  $f(x) = (2x - 3)^4$  find  $f'(x)$

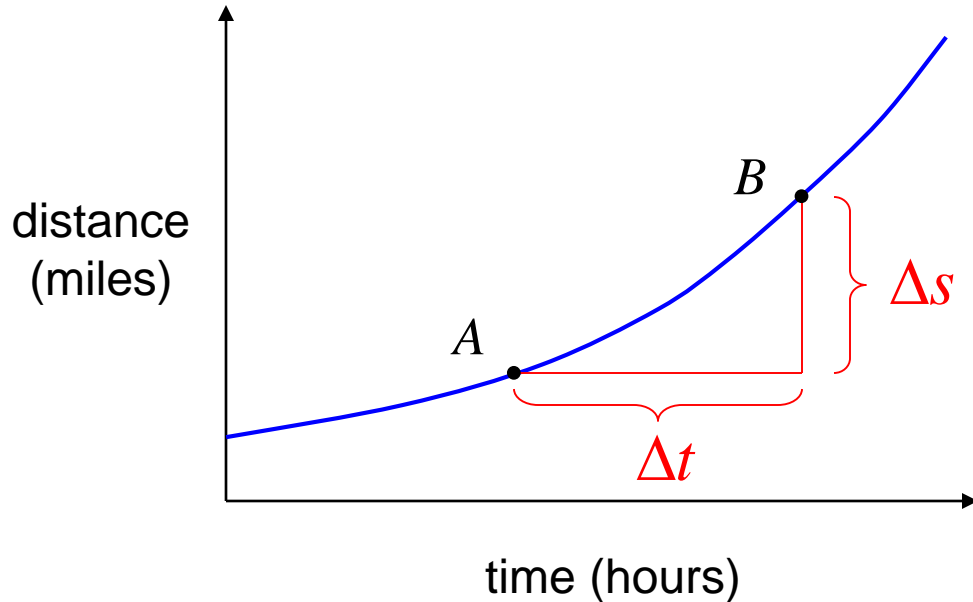
3. Find  $y'$  of  $y = \log_5 x$

4. If  $x^2 + 3xy^2 = 6$ , what is  $\frac{dy}{dx}$  at the point  $(-1, 3)$ ?

## 3.4 Velocity, Speed, and Rates of Change



Consider a graph of displacement (distance traveled) vs. time.



Average velocity can be found by taking:

$$\frac{\text{change in position}}{\text{change in time}} = \frac{\Delta s}{\Delta t}$$

$$V_{\text{ave}} = \frac{\Delta s}{\Delta t} = \frac{f(t + \Delta t) - f(t)}{\Delta t}$$

The speedometer in your car does not measure average velocity, but instantaneous velocity.

$$V(t) = \frac{ds}{dt} = \lim_{\Delta t \rightarrow 0} \frac{f(t + \Delta t) - f(t)}{\Delta t}$$

(The velocity at one moment in time.)



Velocity is the first derivative of position.



Example: Free Fall Equation

$$s = \frac{1}{2} g t^2$$

$$s = \frac{1}{2} \cdot 32 t^2$$

$$s = 16 t^2$$

$$V = \frac{ds}{dt} = 32 t$$

Gravitational  
Constants:

$$g = 32 \frac{\text{ft}}{\text{sec}^2}$$

$$g = 9.8 \frac{\text{m}}{\text{sec}^2}$$

$$g = 980 \frac{\text{cm}}{\text{sec}^2}$$

Speed is the absolute value of velocity.



Acceleration is the derivative of velocity.

$$a = \frac{dv}{dt} = \frac{d^2s}{dt^2} \quad \text{example:} \quad v = 32t$$
$$a = 32$$

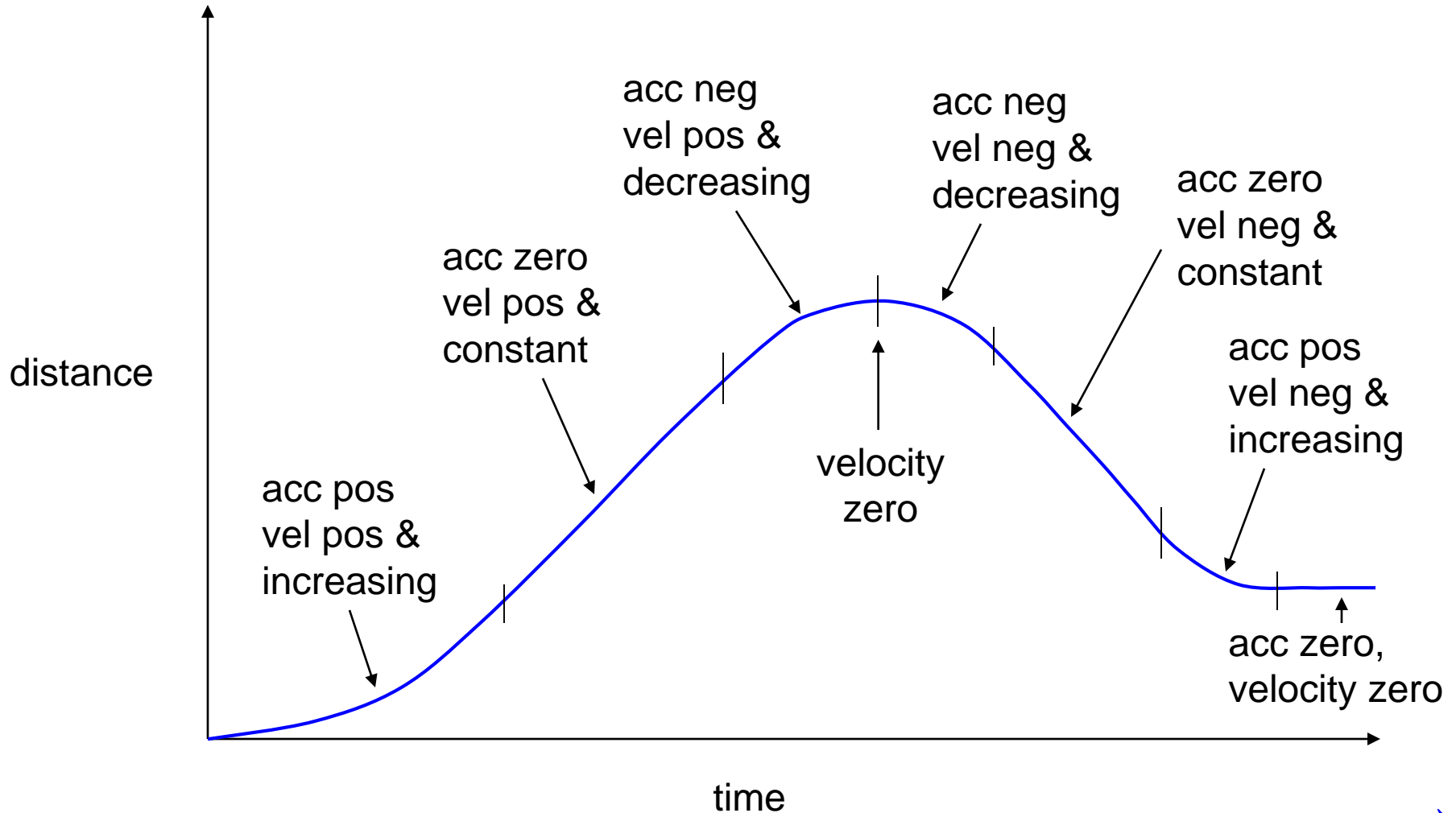
If distance is in: feet

Velocity would be in:  $\frac{\text{feet}}{\text{sec}}$

Acceleration would be in:  $\frac{\frac{\text{ft}}{\text{sec}}}{\text{sec}} = \frac{\text{ft}}{\text{sec}^2}$



It is important to understand the relationship between a position graph, velocity and acceleration:



Ex. A particle moves along the curve given by  $y = \sqrt{t^3 + 1}$ . Find the acceleration when  $t=2$  seconds.



Ex. Suppose that position equation for a moving object is given by  $s(t) = 3t^2 - 2t + 5$  where  $s$  is measured in meters and  $t$  is measured in seconds. Find the velocity of the object when  $t=2$ .

## Rates of Change:

$$\text{Average rate of change} = \frac{f(x+h) - f(x)}{h}$$

$$\text{Instantaneous rate of change} = f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

These definitions are true for any function.

(  $x$  does not have to represent time. )



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Example 1:

For a circle:

$$A = \pi r^2$$

$$\frac{dA}{dr} = \frac{d}{dr} \pi r^2$$

$$\frac{dA}{dr} = 2\pi r$$



Instantaneous rate of change of the area with respect to the radius.

$$dA = 2\pi r dr$$

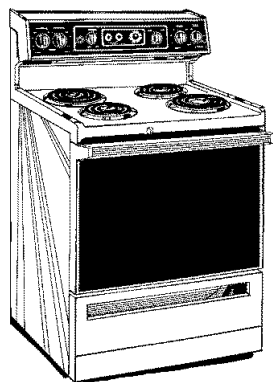
For tree ring growth, if the change in area is constant then  $dr$  must get smaller as  $r$  gets larger.

from Economics:

Marginal cost is the first derivative of the cost function, and represents an approximation of the cost of producing one more unit.



Example 13:



Suppose it costs:  $c(x) = x^3 - 6x^2 + 15x$

to produce  $x$  stoves.  $c'(x) = 3x^2 - 12x + 15$

If you are currently producing 10 stoves, the 11<sup>th</sup> stove will cost approximately:

$$c'(10) = 3 \cdot 10^2 - 12 \cdot 10 + 15$$

$$= 300 - 120 + 15$$

$$= \$195$$

Note that this is not a great approximation – Don't let that bother you.

The actual cost is:  $C(11) - C(10)$

$$= (11^3 - 6 \cdot 11^2 + 15 \cdot 11) - (10^3 - 6 \cdot 10^2 + 15 \cdot 10)$$

$$= 770 - 550 = \$220$$

marginal cost

actual cost



Note that this is not a  
great approximation –  
Don't let that bother you.

Marginal cost is a linear approximation of a curved function. For large values it gives a good approximation of the cost of producing the next item.